

Art & Design Skills two year rolling programme Year A

2020/2021	Autumn	Spring	Summer
	Dig it	Bright Sparks	What a wonderful World
Diamond Class	Festivals Printing Print with a range of hard and soft materials e.g. corks, pen barrels, sponge. Make simple marks on rollers and printing palettes. Take simple prints i.e. mono –printing. Roll printing ink over found objects to create patterns e.g. plastic mesh, stencils. Build repeating patterns and recognise pattern in the environment. Create simple printing blocks with press print. Design more repetitive patterns. Colour Experiment with overprinting motifs and colour. Texture Make rubbings to collect textures and patterns. Drawing Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk. Control the types of marks made with the range of media. Throughout the year children will Exploring and Developing Ideas Record and explore ideas from first hand observations. Ask and answer questions about the starting points for their work. Develop their ideas – try things out, change their minds. Explore the work of artists, craftspeople and designers from different t similarities.	Eric Carle Collage Create images from a variety of media e.g. photocopies material, fabric, crepe paper, magazines etc. Arrange and glue materials to different backgrounds. Sort and group materials for different purposes e.g. colour texture. Fold, crumple, tear and overlap papers. Work on different scales. Colour Collect, sort, name match colours appropriate for an image. Shape Create and arrange shapes appropriately. Texture Create, select and use textured paper for an image. Evaluating and Developing Work Review what they and others he identify what they might change.	Our Brilliant Bay Digital Media Explore ideas using digital sources i.e. internet, CD-ROMs. Record visual information using digital cameras, video recorders. Use a simple graphics package to create images and effects with: Iines by changing the size of brushes in response to ideas; shapes using eraser, shape and fill tools; and colours and texture using simple filters to manipulate and create images. Use basic selection and cropping tools. Drawing Tone Investigate tone by drawing light/dark lines, light/dark patterns, light/dark shapes.
Cultural capital		Go on a walk and gather natural materials from nature and have a go at creating a collage of natural materials before creating their own final pieces.	Visit the seaside and take lots of photographs using the ipads.
Ruby Class	Journeys Painting Use a variety of tools and techniques including different brush sizes and types. Mix and match colours to artefacts and objects. Work on different scales. Experiment with tools and techniques e.g. layering, mixing media, scrapping through. Name different types of paint and their properties. Colour Identify primary and secondary colours by name. Mix primary shades and tones. Mix secondary colours. Texture	Antarctica & pirates 3D Sculpture Manipulate malleable materials in a variety of ways including rolling and kneading. Explore sculpture with a range of malleable media. Manipulate malleable materials for a purpose, e.g. pot, tile. Understand the safety and basic care of materials and tools. Form Experiment with constructing and joining recycled, natural and manmade materials. Use simple 2-D shapes to create a 3-D form. Drawing Lines and Marks Name, match and draw lines/marks from observations.	Toys Textiles Match and sort fabrics and threads for colour, texture, length, size and shape. Change and modify threads and fabrics, knotting, fraying, fringing, pulling threads, twisting, plaiting. Cut and shape fabric using scissors/snips. Apply shapes with glue or by stitching. Apply decoration using beads, buttons, feathers etc. Create cords and plaits for decoration. Colour Apply colour with printing, dipping, fabric crayons. Create and use dyes i.e. onion skins, tea, coffee. Texture

Cultural	Create textured paint by adding sand, plaster. Texture Change the surface of a malleable material e.g. build a textured tile. Drawing Form and Shape Observe and draw shapes from observations. Draw shapes in between objects. Invent new shapes. Throughout the year children will Exploring and Developing Ideas Record and explore ideas from first hand observations. Ask and answer questions about the starting points for their work. Develop their ideas – try things out, change their minds. Explore the work of artists, craftspeople and designers from different tis similarities. Compare the work of two artists	Invent new lines. Draw on different surfaces with	Evaluating and Developing Work Review what they and others i	Create fabrics by weaving materials i.e. grass through twigs. Drawing Texture Investigate textures by describing, naming, rubbing, copying. have done and say what they think and feel about it. ge in their current work or develop in future work. Have a collection of old and new toys for the children to explore and look
Topaz Class	The polar explorers Prints of artic theme scenes Digital Media Record and collect visual information using digital cameras and video recorders. Present recorded visual images using software. Use a graphics package to create images and effects with; lines by controlling the brush tool with increased precision. Change the type of brush to an appropriate style. Create shapes by making selections to cut, duplicate and repeat. Experiment with colours and textures by using effects and simple filters to manipulate and create images for a purpose. Pencil shaded drawings of artic animals Drawing Form and Shape Experiment with different grades of pencil and other implements to draw different forms and shapes. Begin to show an awareness of objects having a third dimension.	Let's go to Children to explore a varie Prin Create printing blocks usi Create repeating patterns Print with two colour ove	ety of animal fur patterns, ting ng a relief or impressed method. :. rlays.	at, compare the similarities and differences. What a wonderful world Collage Experiment with a range of collage techniques such as tearing, overlapping and layering to create images and represent textures. Use collage as a means of collecting ideas and information and building a visual vocabulary. Drawing Tone Experiment with different grades of pencil and other implements to achieve variations in tone. Apply tone in a drawing in a simple way.
Cultural capital	Throughout the year children will Exploring and Developing Ideas Select and record from first hand observation, experience and imaginat purposes. Question and make thoughtful observations about starting points and s Explore the roles and purposes of artists, craftspeople and designers we	select ideas to use in their work.	about them.Adapt their work according toAnnotate work in journal.	approaches in their own and others' work and say what they think and feel their views and describe how they might develop it further. Create a gallery of art work made all about our wonderful world.
Emerald Class	Painting Experiment with different effects and textures including blocking in colour, washes, thickened paint creating textural effects. Work on a range of scales e.g. thin brush on small picture etc.	Plan, design and make models for Join clay adequately and construmodelling other shapes.	•	Use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create different textural effects.

	 Create different effects and textures with paint according to what they need for the task. Colour Mix colours and know which primary colours make secondary colours. Use more specific colour language. Mix and use tints and shades. Drawing Experiment with ways in which surface detail can be added to drawings. Use journals to collect and record visual information from different sources. Draw for a sustained period of time at an appropriate level. 	Create surface patterns and textures in a malleable material. Use papier mache to create a simple 3D object. Drawing Lines and Marks Make marks and lines with a wide range of drawing implements e.g. charcoal, pencil, crayon, chalk pastels, pens etc. Experiment with different grades of pencil and other implements to create lines and marks.	 Match the tool to the material. Develop skills in stitching, cutting and joining. Experiment with paste resist. Drawing Texture Create textures with a wide range of drawing implements. Apply a simple use of pattern and texture in a drawing.
Cultural	Throughout the year children will Exploring and Developing Ideas Select and record from first hand observation, experience and imaginat purposes. Question and make thoughtful observations about starting points and sexplore the roles and purposes of artists, craftspeople and designers were provided to the provided that the provided training points and sexplore the roles and purposes of artists, craftspeople and designers were provided to the provided training points and sexplore the roles and purposes of artists, craftspeople and designers were provided to the provided training points and sexplored training points.	ion, and explore ideas for different about them. Adapt their work according t elect ideas to use in their work. Annotate work in journal.	d approaches in their own and others' work and say what they think and feel o their views and describe how they might develop it further.
capital	Ancient Faunt	Southern and central American Art	Thema? Our Local Area??
Sapphire Class	Ancient Egypt Printing Create printing blocks by simplifying an initial journal idea. Use relief or impressed method. Create prints with three overlays. Work into prints with a range of media e.g. pens, colour pens and paints. Drawing Perspective and Composition Begin to use simple perspective in their work using a single focal point and horizon. Begin to develop an awareness of composition, scale and proportion in their paintings e.g. foreground, middle ground and background. Show an awareness of how paintings are created i.e. Composition.	Southern and central American Art. Collage Add collage to a painted, printed or drawn background. Use a range of media to create collages. Use different techniques, colours and textures etc. when designing and making pieces of work. Use collage as a means of extending work from initial ideas.	Theme? Our Local Area?? Digital Media Record, collect and store visual information using digital cameras etc. Present recorded visual images using software e.g. Photo story, Power point. Use a graphics package to create and manipulate new images. Be able to Import an image (scanned, retrieved, taken) into a graphics package. Understand that a digital image is created by layering. Create layered images from original ideas. Drawing Work from a variety of sources including observation, photographs and digital images. Work in a sustained and independent way to create a detailed drawing. Develop close observation skills using a variety of view finders. Use a journal to collect and develop ideas.
	Throughout the year children will Exploring and Developing Ideas Select and record from first hand observation, experience and imaginat purposes. Question and make thoughtful observations about starting points and sexplore the roles and purposes of artists, craftspeople and designers we	ion, and explore ideas for different about them. Adapt their work according t elect ideas to use in their work. Annotate work in a journal.	d approaches in their own and others' work and say what they think and feel o their views and describe how they might develop it further.
Cultural capital			Do a village walk to gather ideas about the architecture and different buildings around our area.
Amethyst Class	Stone Age Children to create their own stone age painting using a variety of resources and media such as paints and charcoal. Painting	<u>Mayans</u> Children will explore Mayan tribal art work and create their own for their own tribe using the skills such as batik Textiles	The Lost Words (FAMOUS WORK OF AN ARTIST linking to sculpture) The book the lost words Children will create their own natural sculpture.

	Develop a painting from a drawing.	Use fabrics to create 3D struct	ures.	3D Sculpture
	Carry out preliminary studies, trying out different media and	Use different grades of thread	s and needles.	Shape, form, model and construct from observation or imagination.
	materials and mixing appropriate colours.	Experiment with batik technique		Use recycled, natural and man-made materials to create sculptures.
	Create imaginative work from a variety of sources e.g. observational		edia to overlap and layer creating	Plan a sculpture through drawing and other preparatory work.
	drawing, themes, poetry, music.	interesting colours and texture		Develop skills in using clay including slabs, coils, slips, etc.
	Colour	interesting colours and texture	and circus.	Produce intricate patterns and textures in a malleable media.
	Mix and match colours to create atmosphere and light effects.			Create drawing and colour pictures of pieces of John Muir in the book The
	Be able to identify and work with complementary and contrasting			lost words - by observation, develop their own ideas and pieces in sketch
	colours.			books.
	Colours.			Drawing
				Lines, Marks, Tone, Form and Texture
				Use dry media to make different marks, lines, patterns and shapes
				within a drawing.
				Experiment with wet media to make different marks, lines, patterns,
				textures and shapes.
				Explore colour mixing and blending techniques with coloured pencils.
				Use different techniques for different purposes i.e. shading, hatching
				within their own work.
	well to all the second		T. 1 .: 15 1 : 11 1	Start to develop their own style using tonal contrast and mixed media.
	Throughout the year children will		Evaluating and Developing Work	
	Exploring and Developing Ideas			approaches in their own and others' work and say what they think and feel
	 Select and record from first hand observation, experience and imaginat 	ion, and explore ideas for different	about them.	
	purposes.			their views and describe how they might develop it further.
	 Question and make thoughtful observations about starting points and s 		 Annotate work in a journal. 	
	 Explore the roles and purposes of artists, craftspeople and designers we 			
	Create stone age pebbles and leave them around the local area?	Local textile artist to come and dem	onstrate different techniques to	Complete a local outdoors walk and use our senses to look at the world
Cultural		children.		around them,
capital				Display the children's work in a gallery style.
Capitai				

Art & Design Skills two year rolling programme Year B



2021/2022	Autumn	Spring	Summer
	Travel Through Time	Infinity and Beyond	All the Worlds a stage
Diamond Class	Ourselves Painting Use a variety of tools and techniques including different brush sizes and types. Mix and match colours to artefacts and objects. Work on different scales. Experiment with tools and techniques e.g. layering, mixing media, scrapping through. Name different types of paint and their properties. Colour Identify primary and secondary colours by name. Mix primary shades and tones. Mix secondary colours. Texture Create textured paint by adding sand, plaster. Drawing Texture Investigate textures by describing, naming, rubbing, copying. Throughout the year children will Exploring and Developing Ideas Record and explore ideas from first hand observations. Ask and answer questions about the starting points for their work. Develop their ideas – try things out, change their minds. Explore the work of artists, craftspeople and designers from different time similarities.	Identify what they might change	Rainforest Textiles • Match and sort fabrics and threads for colour, texture, length, size and shape. • Change and modify threads and fabrics, knotting, fraying, fringing, pulling threads, twisting, plaiting. • Cut and shape fabric using scissors/snips. • Apply shapes with glue or by stitching. • Apply decoration using beads, buttons, feathers etc. • Create cords and plaits for decoration. Colour • Apply colour with printing, dipping, fabric crayons. • Create and use dyes i.e. onion skins, tea, coffee. Texture • Create fabrics by weaving materials i.e. grass through twigs. Drawing Lines and Marks • Name, match and draw lines/marks from observations. • Invent new lines.
Cultural capital			
Ruby Class	In the past. Digital Media Explore ideas using digital sources i.e. internet, CD-ROMs. Record visual information using digital cameras, video recorders. Use a simple graphics package to create images and effects with: lines by changing the size of brushes in response to ideas; shapes using eraser, shape and fill tools; and colours and texture using simple filters to manipulate and create images. Use basic selection and cropping tools. Drawing Tone Investigate tone by drawing light/dark lines, light/dark patterns, light/dark shapes.	Travel Collage Create images from a variety of media e.g. photocopies material, fabric, crepe paper, magazines etc. Arrange and glue materials to different backgrounds. Sort and group materials for different purposes e.g. colour texture. Fold, crumple, tear and overlap papers. Work on different scales. Colour Collect, sort, name match colours appropriate for an image. Shape Create and arrange shapes appropriately. Texture Create, select and use textured paper for an image.	All around the world Printing Print with a range of hard and soft materials e.g. corks, pen barrels, sponge. Make simple marks on rollers and printing palettes. Take simple prints i.e. mono –printing. Roll printing ink over found objects to create patterns e.g. plastic mesh, stencils. Build repeating patterns and recognise pattern in the environment. Create simple printing blocks with press print. Design more repetitive patterns. Colour Experiment with overprinting motifs and colour. Texture

	Throughout the year children will Exploring and Developing Ideas Record and explore ideas from first hand observations. Ask and answer questions about the starting points for their work. Develop their ideas – try things out, change their minds. Explore the work of artists, craftspeople and designers from different time similarities.	Identify what they might change	Make rubbings to collect textures and patterns. Drawing Experiment with a variety of media; pencils, rubbers, crayons, pastels, felt tips, charcoal, ballpoints, chalk. Control the types of marks made with the range of media. ave done and say what they think and feel about it. e in their current work or develop in future work.
Cultural capital Topaz Class	This is me Painting Experiment with different effects and textures including blocking in colour, washes, thickened paint creating textural effects. Work on a range of scales e.g. thin brush on small picture etc. Create different effects and textures with paint according to what they need for the task. Colour Mix colours and know which primary colours make secondary colours. Use more specific colour language. Mix and use tints and shades. Drawing Experiment with ways in which surface detail can be added to drawings. Use journals to collect and record visual information from different sources. Draw for a sustained period of time at an appropriate level.	Space 3D sculpture Plan, design and make models from observation or imagination. Join clay adequately and construct a simple base for extending and modelling other shapes. Create surface patterns and textures in a malleable material. Use papier mache to create a simple 3D object. Drawing Lines and Marks Make marks and lines with a wide range of drawing implements e.g. charcoal, pencil, crayon, chalk pastels, pens etc. Experiment with different grades of pencil and other implements to create lines and marks.	All the worlds a stage Textiles Use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create different textural effects. Match the tool to the material. Develop skills in stitching, cutting and joining. Experiment with paste resist. Drawing Texture Create textures with a wide range of drawing implements. Apply a simple use of pattern and texture in a drawing.
Cultural capital	Exploring and Developing Ideas Select and record from first hand observation, experience and imagination purposes. Question and make thoughtful observations about starting points and sele Explore the roles and purposes of artists, craftspeople and designers work	them. • Adapt their work according to tle ct ideas to use in their work. • Annotate work in journal.	oproaches in their own and others' work and say what they think and feel about heir views and describe how they might develop it further.
Emerald Class	North and South Pole Collage Experiment with a range of collage techniques such as tearing, overlapping and layering to create images and represent textures. Use collage as a means of collecting ideas and information and building a visual vocabulary. Drawing Tone	Trains Printing Create printing blocks using a relief or impressed method. Create repeating patterns. Print with two colour overlays.	We are Britain Digital Media Record and collect visual information using digital cameras and video recorders. Present recorded visual images using software. Use a graphics package to create images and effects with; lines by controlling the brush tool with increased precision. Change the type of brush to an appropriate style.

Cultural	Experiment with different grades of pencil and other implements to achieve variations in tone. Apply tone in a drawing in a simple way. Throughout the year children will Exploring and Developing Ideas Select and record from first hand observation, experience and imagination purposes. Question and make thoughtful observations about starting points and sele Explore the roles and purposes of artists, craftspeople and designers work	ect ideas to use in their work.	them.	Create shapes by making selections to cut, duplicate and repeat. Experiment with colours and textures by using effects and simple filters to manipulate and create images for a purpose. Drawing Form and Shape Experiment with different grades of pencil and other implements to draw different forms and shapes. Begin to show an awareness of objects having a third dimension. proaches in their own and others' work and say what they think and feel about their views and describe how they might develop it further. Trip to the seaside
capital				· ·
Sapphire Class	In the City — Lowry Painting Develop a painting from a drawing. Carry out preliminary studies, trying out different media and materials and mixing appropriate colours. Create imaginative work from a variety of sources e.g. observational drawing, themes, poetry, music. Colour Mix and match colours to create atmosphere and light effects. Be able to identify and work with complementary and contrasting colours. Throughout the year children will Exploring and Developing Ideas Select and record from first hand observation, experience and imagination purposes. Question and make thoughtful observations about starting points and sele Explore the roles and purposes of artists, craftspeople and designers work	and horizon. Begin to develop an awareness of their paintings e.g. foreground, n Show an awareness of how paint n, and explore ideas for different ect ideas to use in their work.	tiles es. nd needles. s. a to overlap and layer creating and effects. wing n their work using a single focal point f composition, scale and proportion in niddle ground and background. ings are created i.e. Composition. Evaluating and Developing Work Compare ideas, methods and ap them.	Enough for everyone 3D Sculpture Shape, form, model and construct from observation or imagination. Use recycled, natural and man-made materials to create sculptures. Plan a sculpture through drawing and other preparatory work. Develop skills in using clay including slabs, coils, slips, etc. Produce intricate patterns and textures in a malleable media.
Cultural capital	Visit to Manchester			visit to the windmills
Amethyst Class	World War II Children will build up their own prints from the story using the following skills and techniques? Printing Create printing blocks by simplifying an initial journal idea. Use relief or impressed method. Create prints with three overlays. Work into prints with a range of media e.g. pens, colour pens and paints. Children will use the pictures drawn by the illustrator and author of the book and create their own versions based on ideas collected and observation of the paintings from the book. Drawing	The Ur Create layers of picture collage to create the solar Coll Add collage to a painted, printed Use a range of media to create collage to the collage to a painted to create collage to a painted to create collage as a means of extending pieces of work. Use collage as a means of extending pieces of work.	ate art work based on the planets and system. age or drawn background. billages. and textures etc. when designing and	Our changing world Children will create a digital piece of work about the ever-changing world, they could cover global warming or environmental factors. Digital Media Record, collect and store visual information using digital cameras etc. Present recorded visual images using software e.g. Photo story, Power point. Use a graphics package to create and manipulate new images. Be able to Import an image (scanned, retrieved, taken) into a graphics package. Understand that a digital image is created by layering. Create layered images from original ideas.

Work from a variety of sources including observation, photographs and	Children will learn about an artist that creates drawings based on
digital images.	climate change and create their own versions using these skills to
Work in a sustained and independent way to create a detailed drawing.	create awareness.
Develop close observation skills using a variety of view finders.	Drawing
Use a journal to collect and develop ideas.	Lines, Marks, Tone, Form and Texture
Identify artists who have worked in a similar way to their own work.	Use dry media to make different marks, lines, patterns and shapes
	within a drawing.
	Experiment with wet media to make different marks, lines, patterns, textures and shapes.
	Explore colour mixing and blending techniques with coloured pencils.
	 Use different techniques for different purposes i.e. shading, hatching
	within their own work.
	Start to develop their own style using tonal contrast and mixed media.
Throughout the year children will	Evaluating and Developing Work
Exploring and Developing Ideas	Compare ideas, methods and approaches in their own and others' work and say what they think and feel about
Select and record from first hand observation, experience and imagination, ar	ideas for different them.
purposes.	 Adapt their work according to their views and describe how they might develop it further.
Question and make thoughtful observations about starting points and select in	e in their work. Annotate work in a journal.
Explore the roles and purposes of artists, craftspeople and designers working	t times and cultures.
Cultural War museum visit	Visit to Edinburgh art gallery
capital	